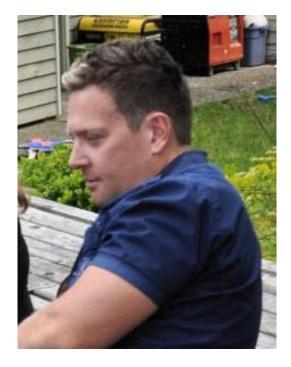
## **Garrett Price**



Lead Game Designer, Creator, Art Director.

During the early 90's, Garrett Price created children's educational software at Edmark.

In 1994, he was a co-founder of Monolith Productions.

In 2002, Garrett left Monolith to co-found the company HipSoft.

Garrett is a graduate of the Art Institute of Seattle.